

Appendix C. Important events on the piste.

The following events are particularly important, and registration requires immediate notification to the all the additional devices and Scoring machines Server.

Action	Scoring machine reaction
Getting from the Scoring machines server the command HELLO	Send to Scoring machines server and any additional devices that piste the command INFO
Activated/Deactivated and end fight	Send to Scoring machines server and any additional devices that piste the command INFO
Change timer: <ul style="list-style-type: none"> ○ Press “start/stop” button, ○ Auto or manual Change timer value (to the nearest hundredth of a second), ○ Change type of the timer – fight, pause, medic pause, ○ Change default round time. 	Send to Scoring machines server and any additional devices that piste the command INFO
Change scoring	Send to Scoring machines server and any additional devices that piste the command INFO
Enabled / lamp goes out (Green, Red or white lamps)	Send to Scoring machines server and any additional devices that piste the command INFO
Change count of yellow, red, black card	Send to Scoring machines server and any additional devices that piste the command INFO
Press “Reverse”	Send to Scoring machines server and any additional devices that piste the command INFO
Change round	Send to Scoring machines server and any additional devices that piste the command INFO
Set “Priority”	Send to Scoring machines server and any additional devices that piste the command INFO
Use one video	Send to Scoring machines server and any additional devices that piste the command INFO
Press Prev/Next button for change names	Send to Scoring machines server the command PREV/NEXT
Call technician on the piste	Send to Scoring machines server the command TECHNICIAN
Call medic on the piste	Send to Scoring machines server the command MEDIC
Call videoreferee technician on the piste	Send to Scoring machines server the command VIDEOREFEREETECHNICIAN
Call person from the TD on the piste	Send to Scoring machines server the command TD
Change weapon (epee, foil, sabre)	Send to Scoring machines server and any additional devices that piste the command INFO